AMENDMENT TO THE CLAIMS

1. (**Currently Amended**) A method for capturing, synchronizing, and replaying a sketching activity and media information associated to said sketching activity, said

5 method comprising:

a) simultaneously <u>raw</u> timestamped capturing said sketching activity and said media information; wherein

    said sketching activity producing one or more sketch objects, each having a corresponding <u>raw</u> sketch object timestamp, wherein

10   said media information includes audio data, and wherein

    said audio data are captured in an audio file;

b) transcribing said audio file, recording respectively recognized keywords or phrases and their corresponding <u>raw</u> timestamps;

c) converting all <u>raw</u> timestamps associated to said one or more sketch objects, said audio

15 file, and said keywords or phrases to [[a]] common [[time]] base <u>timestamps; wherein</u>

    <u>said converting includes scaling raw timestamps to a common unit of time and</u> <u>offsetting said scaled timestamps to a same initial time;</u>

d) enabling a user to select a starting point for replay, said starting point is one or more of said sketch objects, [[a]] <u>said</u> keyword<u>s</u>, or [[a]] <u>said</u> phrase<u>s</u>;

20 e) based on said starting point, synchronizing said one or more sketch objects, said audio file, and said keywords or phrases, utilizing their respective corresponding common base timestamps; and

f) replaying said sketching activity and said media information based on said starting point.

2.   **(Currently Amended)**   The method according to claim 1, ~~wherein~~ further comprising storing a start session timestamp, an end session timestamp, a raw start time, and a raw end time, and wherein

5   said sketch object common base timestamp = said raw sketch object timestamp – said session start timestamp;

~~audio timestamp = raw audio timestamp * 1000;~~

~~keyword timestamp = system clock keyword timestamp – session start timestamp; and~~

said transcribed data common base timestamp = $(Tr*Ds/Dr) + Tsst$, where

10   Tr = said raw transcribed data timestamp – said raw start time,

Ds = said system clock session end time – said system clock session start time,

Dr = said raw end time – said raw start time, and

$Tsst$ = said system clock ~~applet~~ start time[[.]]; and

said keyword common base timestamp = said system clock keyword timestamp – said

15   session start timestamp.

3.   **(Currently Amended)**   The method according to claim [[2]] 1, further comprising:

comparing said sketch object common base timestamp with [[a]] said keyword

20   common base timestamp associated with said starting point; and

replaying said sketch activity and said media information starting from the latest sketch object drawn before said keyword was spoken.

4. **(Currently Amended)** The method according to claim [[3]]1, further comprising:

synchronously displaying text corresponding to said audio data, synchronously playing video data corresponding to said sketching activity, synchronously playing video data corresponding to said audio data, or a combination thereof.

5

5. **(Original)** The method according to claim 1, further comprising:

importing a background image of which said sketch activity annotates.

6. **(Original)** The method according to claim 1, further comprising:

10 automatically indexing and storing said sketch activity and said media information in a database.

7. **(Currently Amended)** The method according to claim 6, further comprising:

distributing via real time ~~Internet~~ streaming said sketch activity and said media

15 information over a computer network; wherein said timestamped capturing occurs at a first computer connected thereto and said replaying occurs at a second computer connected thereto.

8. **(Original)** The method according to claim 7, further comprising:

20 enabling a user of said second computer access to said sketch activity and said media information via an interactive graphical user interface.

9. **(Original)** The method according to claim 8, wherein

said interactive graphical user interface and said database are maintained by a server connected to said computer network.

10. **(Original)** The method according to claim 7, wherein

said computer network is characterized as an intranet, the Internet, or a combination thereof, said computer network comprising wired and wireless communication links.

11. **(Original)** A digital computer system programmed to perform the method of claim 1.

12. **(Original)** A computer-readable medium storing a computer program implementing the method of claim 1.